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## AARR 02. 1 PERMANENT AARR PASSES

The AARR organization will issue the following passess for AARR season 2012:

- □ Jury passes
- □ Press passes
- □ Industry passes
- □ Vip passes
- □ Tyre Supplier passes



This passes will be permanent for whole 2012 season.

## AARR 02. 2 PERMANENT AARR PASSES - PADDOCK

Following passess for AARR season 2012 will allow the entrance to the PADDOCK:

- □ Jury passes
- Press passes
- □ Industry passes
- □ Vip passes
- □ Tyre Supplier passes



# AARR 02. 3 PERMANENT AARR PASSES – PIT LANE, PIT WALL (during all stages of starting procedures)

Following pass for AARR season 2012 will allow the entrance to the PIT LANE and the PIT WALL:

□ Jury passes



**AARR 02. 4 PERMANENT AARR PASSES – PIT LANE, PIT WALL (during practices and races)** Following passess for AARR season 2012 will allow entrance to the PIT LANE and the PIT WALL:

- □ Jury passes
- Press passes
- □ Industry passes
- Vip passes
- □ Tyre Supplier passes





## AARR 02. 5 PERMANENT AARR PASSES – TRACK - GRID

Following passess for AARR season 2012 will allow entrance to the TRACK:

- □ Jury passes
- Press passes
- □ Tyre Supplier passes



## AARR 02. 6 EVENT ORGANIZERS PASSES:

Organisers of all AARR events will have to provide one event passes for all riders and teams. Organisers of all AARR events will also have to provide one event passes for all officials, marshals, ambulances, fire fighters, press, vip, etc., who are on duty only at this single event, following the guidelines below.

## AARR 02. 7 EVENT ORGANIZERS PASSES: PADDOCK

Organisers of all AARR events will have to provide one event passes for all riders and teams. Each rider will be given maximum of 8 passes for paddock. All paddock passes will have additional marks for the respective classes. Children over 6 are required to carry a pass. This pass gives access to the entire Paddock area.

## AARR 02. 8 EVENT ORGANIZERS PASSES: PIT LANE, PIT WALL, GRID PASS

Each rider will be given 4 pit-lane, wall, grid passes. This will be paddock passes with an additional mark for Pit lane, Pit wall and Grid. This pass will allow entrance to the wall and grid only during the race/s of the class/es shown on the pass. Although holders of this Pass have free entry to the Pit-lane, they are requested to enter that area only when they have a specific task to carry out. Minimum access age is 14 years, except riders in the classes 125 SP. The person in charge of passes in the team is required to return the passes to the Organisers of the event when the rider withdraws from the race or the team leaves the venue before end of the event.

## AARR 02. 9 EVENT ORGANIZERS PASSES: TRACK PASS

It gives pedestrian or vehicle traffic access to the service track. Vehicles should be properly accrediated. Minimum access age is 14 years.

## AARR 02. 10 EVENT ORGANIZERS PASSES: PARKING PASS

Each rider will be given 2 Parking Passes. This pass gives access to the Circuit parking areas and to the Paddock.

## AARR 02. 11 EVENT ORGANIZERS PASSES: OFFICIAL PARKING PASS

This pass gives access to the Track and the Paddock. Official Parking Accreditation depends solely on the Organization criteria.

## AARR 02. 12 EVENT ORGANIZERS PASSES: WORKING VEHICLE PASS

This pass allows entrance and exit to and from the Paddock when driving a van-style vehicle. From Thursday access to the Paddock is restricted to the properly accreditated vehicles. This pass is a sticker and should be stuck in a visible place. On Saturday and Sunday entering the paddock with a working vehicle is not allowed between 10:00 a.m. and the end of practice/event except for official vehicles. During the rest of the day normal paddock open hours are in effect. Cars, sportcars, and 4x4's that are not clearly working vehicles will not be admitted as such. Accreditation of a vehicle as a working vehicle depends solely and exclusively on the Organization.

The Organization will decide the number of these Passes to be given per team.



## AARR 02. 13 PADDOCK REGULATIONS

The regulations establish the different timetables, paddock areas, and guidelines to follow.

Timetable and paddock entrance and exit procedure

Paddock areas Areas locations Promotional activities Behaviour guidelines Use of installations

#### AARR 02. 14 PADDOCK REGULATIONS: TIMETABLE AND PADDOCK ENTRANCE AND EXIT PROCEDURE

The entrance time to the paddock and/or garages for working vehicles and/or trailers, hospitality vehicles, service vehicles and caravans for their location and setting-up must be written in to the SR of the event. Entering the paddock by scooter is allowed until 23:00h as long as pedestrian and scooter bikes are properly accredited.

The entrance procedure for trucks and working vehicles will be the following:

The team will arrive at the circuit gate and identify itself.

They will wait for a person from the Organization to come and indicate to them their location in the paddock and the number of the garage allocated (if any).

Any vehicle arriving after the entrance time will have to wait at a secondary paddock until the next opening time under the instructions of the Organizers.

During the races no vehicle shall enter the paddock and/or garages area to pick up any material without the required credential.

No vehicle parked inside the paddock shall leave it (on a permanent basis) until the end of the event. Working vehicle access to the paddock is not allowed between 10:00 a.m. and the end of practice/event. During the rest of the day normal paddock open hours are in effect.

Image recording inside the Paddock area is subject to Organizers authorisation.

## AARR 02. 15 PADDOCK REGULATIONS: PADDOCK AREAS

In order to improve its functionality, the paddock will be divided into the following areas:

- 1. Garages area
- 2. Working area (teams without a garage)
- 3. Hospitality area
- 4. Living area
- 5. Service area

The distribution will be done by the Organizers, and everyone must follow the general instructions of these locations.

The locations assigned to each team on the different areas of the paddock will admit no changes.

The Organizers reserve the right to make any changes if it is considered necessary.

## AARR 02. 16 PADDOCK REGULATIONS: AREAS LOCATIONS

## Garages area

The Event Organizers are in charge of the garage allocations, as the availability and capacity of the garages varies from one circuit to another. Availability of garages may be consulted by organizers.

Boxes are available by payment only. A list of rented boxes will be published on Tuesday before each race. Teams are responsible for providing themselves with a tent in order to work on their bike(s).

Between 22:00 p.m.-07:15 a.m. the starting of engines is forbidden.

Between 22:00 p.m.-07:15 a.m. music louder than 65 dB is forbidden.

Engines are never to be started inside the boxes.

Once the box is indicated, the team will formalise the garage availability at the circuit office.

Dismantling panels, carpets and other furnishing of the box is strictly prohibited until the end of the event.



## Working area (teams without a garage)

The working area is for those teams who do not have a pit.

Those teams without pits must have the necessary equipment to work in the paddock.

Work hours at the working areas from Thursday of the event until Sunday are from 07:15 a.m. - 22:00 p.m.

The running of engines or those works likely to disturb the resting of the participants are forbidden after 22:00h.

Between 22:00 p.m.-07:15 a.m. music louder than 65 dB is forbidden.

#### Hospitality area

The location of hospitalities and catering tents must be planned. Therefore teams that have foreseen the installation of these structures must inform the Organization 15 days before the Event. Teams accredited for the whole season wishing to install a hospitality or catering tent in all the races must notify the Organizers regarding the details of these structures one month before the first race. Otherwise no space will be reserved.

For reasons of space the Organizers reserve the right to admit or limit the number of square meters in the paddock available for hospitalities and catering tents.

Between 22:00 p.m.-07:15 a.m. music louder than 65 dB is forbidden.

#### Living area

At each event the Organization will reserve an area solely for the caravans, and motor homes. This living area will be as large as the circuit facilities permit and will be as near as possible to the paddock, though not necessarily inside it. It will have electricity and water and the distribution will be under the Organizers' indications. Between 22:00 p.m.-07:15 a.m. music louder than 65 dB is forbidden.

## AARR 02. 17 PADDOCK REGULATIONS: PROMOTIONAL ACTIVITIES

Every advertising, promotional or public relations activity inside the Organization area or around the circuit, track, paddock, garages, etc. must be previously authorized by event organizers.

## AARR 02. 18 PADDOCK REGULATIONS: BEHAVIOUR GUIDELINES

For a better cohabitation inside the paddock and to improve its image, the following points **are strictly** forbidden:

Parking a vehicle inside the paddock without a working vehicle pass or an official parking pass.

Riding at the venue with non authorised scooters.

Persons under 14 are not allowed to ride scooters.

Riding motorcycles in a reckless manner inside the paddock. 'Reckless' is understood as not having both tyres on the ground, inadequate speed for pedestrian safety and more passengers than permitted by law. Riding motorcycles that do not comply with legal regulations.

Riding on the track with any motor vehicle outside official practice and race times. Those riders and team members who do not comply with this rule may be sanctioned according to the criteria of the Circuit staff and AARR regulations.

Walking on the paddock stripped to the waist.

Smoking in the garages and the pit lane. Should this prohibition be breached, the Organizer of the event may, at its own discretion, decide to withdraw the accreditation and to expel the infractor from the installations.

Exchange of personal or vehicle passes.

## AARR 02. 19 PADDOCK REGULATIONS: USE OF INSTALLATIONS

It is hereby expressly forbidden to paint, drill, dismantle or make any other misuse of the installations of the circuit (paddock, garages, pit-lane, signalling zone, etc...) without event organizers permission. Any damage caused to the installations will be the sole liability of the participant.